



**pulse**  
fitness

The Virtual Reality Range



# TRIXTER VR

Trixter VR offers a totally immersive 360° interactive cycling experience. It combines exercise with virtual worlds and modern game technology. The real-feel features and animations replicate a realistic outdoor cycling experience, indoors.

## TECHNOLOGY

As the world's first fitness equipment to log performance via facial recognition software, the Trixter VR is leading the way in virtual fitness. By combining sophisticated gaming technology with exercise programmes, it offers seamless virtual environments.

## MOTIVATION

Users can experience a wide range of interactive game modes to challenge and motivate them whilst progressing through the level system. Real-time simulation and live performance feedback keeps users engaged and the Trixter VR comes complete with single and multiplayer options. Users can beat their personal best or compete against other users' results.



SPECIFICATION	FEATURES
Height 145cm	Integrated multi-touch computer with 23" touch screen
Width 72cm	Multiple virtual environments, exercises and game modes
Length 131cm	Options for single or multiplayer
Weight 81kg	All performance data stored on the cloud
Max user weight 136kg	Data can be accessed through facial recognition, QR codes or passwords



Cardio VR

360° freedom to walk, run, cycle or row in any direction is a unique real life experience, with elevation and resistance that autonomously adjusts to the terrain. Over 100 different virtual gaming programmes and environments.



Immersive Wall

The Immersive Wall is a motion controlled multiplayer platform that allows players to interact with the games through their body movements. Full body workouts and body control games ensure hours of entertainment for all.